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## About This Content

Come with El Presidente on a journey through time and space in the new 'Surf's Up!' DLC for Tropico 5. In the not-too-distant future, Earth is under threat of alien incursion. The only hope for Tropico lies with the wise dolphins of the Pacific Ocean, who hold the power to veto this decision through bureaucracy! The Tropicans of tomorrow have asked El Presidente to utilise the brand new Dolphinarium building in order to attract tourists, make money and save the beautiful sea creatures. Help protect the island from unnecessary space tolls and you might just find the answer to the question of life, the universe and everything.

- New standalone scenario: "Surf's Up!" – Save the dolphins, save the world
- New building: The Dolphinarium – Fill your tourists with awe and marvel at the wonders of nature
- New dynasty avatar accessory: Look like a professional marine-biologist with The Diving Mask
- New sandbox map: Qualichi
- New music track and additional voice recordings

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Title: Tropic 5 - Surfs Up!  
Genre: RPG, Simulation, Strategy  
Developer:  
Haemimont Games  
Publisher:  
Kalypso Media Digital  
Franchise:  
Tropico  
Release Date: 8 Jan, 2015

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**Minimum:**

**OS:** Windows Vista SP2, Windows 7, Windows 8

**Processor:** 2 GHz Dual Core CPU

**Memory:** 4 GB RAM

**Graphics:** GeForce 400 or higher, AMD Radeon HD 4000 or higher, Intel HD 4000 or higher (DirectX 11 hardware support required)

**DirectX:** Version 11

**Sound Card:** DirectX compatible

English,French,Italian,German,Russian

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# Project Glitch™







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More levels?. I wasn't much into baseball, but this game managed to make me change my mind. It shows you an in depth and a hands-on experience in managing baseball games.. I can't fathom how 93% of people playing have enjoyed this. Upon loading this, it is very easy to see that the developers native language is NOT English. That's fine and all, except for the fact that the whole game is riddled with broken English. "Empty the trash"? Really? You mean "an empty trash can". "Drawer of the tool inside"? I think you meant "there is a tool inside the drawer. Most of the text looks like terrible Google translations copied and pasted into the game.

On to the "horror". I am the BIGGEST wuss when it comes to horror games. THE BIGGEST. So when I say this wasn't eerie or scary at all, I mean it.

\*\*\*Slight Beginning-of-game SPOILER\*\*\*

When I read "Rebecca Diary" (more broken English) and got to the end, a super subtle ghostly image of what I presume to be her appeared, then disappeared. It was so lackluster, it was insulting. Then my hair turned gray and I died. WTF?

\*\*\*SPOILER END\*\*\*

I love pixelated-graphics horror adventures, but this is easily one of the worst. If you want good ones, look more towards The Last Door, Lone Survivor, and hell, even Uncanny Valley blows this away.

Steer clear of this TRASH!. Such a good game. This is the game that is finally getting my wife into playing VR. We have a blast with this game.. Disappointingly short, and not as many routes as one would be led to believe. There seemed to be some set up to have a route for the best friend, but I found that there was no such option. It also would have been nice to have a route with Tiffany, but no such luck. It's cute enough, I enjoyed the first playthrough, but it's almost impossible not to get the good endings. In fact, I tried going back to the ship instead of sleeping with Santi and the game kept looping back around and going nowhere until I selected the option to spend the night with him. Why bother having an option there at all?

TL;DR - Skip this one, you're not missing anything.

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One of the best representations of what I feel VR should be. Amazing job on this game guys!. Great game, easy to play, Bladerunner like. Runs fine even on my laptop.. Wonderful game for reminding of my childhood <3. Hynospace Outlaw is a triumph in game design, a wholly unique experience within the gaming space that may have kickstarted a new genre on its own. The development team figured out how to gamify the sense of wonder and discovery on the internet, bringing to life a virtual world that may seem reminiscent of a late 1990's world wide web, but in reality acts as its own original setting like an alternate history or timeline. Using this framework, they are able to evoke that sense of exploring a newfangled virtual landscape in an organic way, even for those of us who have been on the internet since the 90's.

You'll encounter cheesy adlib-style music, quirky utilities and programs, webpage designs that will make your eyes bleed, Y2K references, angsty teen hackers and just about any other stereotypical quality you'd expect from the internet of this era. The authenticity is certainly a strength of the game's presentation, from the vibrant, life-like virtual characters to the suite of features available on the HypnOS desktop. The story localizes you to a certain set of virtual zones and contacts, keeping you grounded enough within your designated role in the virtual ecosystem and helping to prop up the grand illusion even moreso. You as the player serve as a virtual enforcer, reporting lewd, copyright infringing or otherwise rule breaking material to your superiors as you are assigned different cases. The earlier tasks aren't much more than small potatoes, but as you dig deeper and uncover more scandalous material, the intrigue heightens and the narrative kicks things into the next gear.

As such, if you do choose to play Hynospace Outlaw, I highly recommend staying away from online guides, relying on your own wits and sleuthing abilities as much as possible. You can complete the game in 1-2 hours using a guide, but you'll miss out on everything the virtual space has to offer, and the feeling of solving a tough case using your own mental acuity is very satisfying. I admittedly did have to look up a solution or two, but with enough persistence, diligent attention and critical thinking, you should be able to solve everything this game throws at you.

It's probably best not to dive too much further into the plot or details about the game, if this premise sounds good to you I highly recommend picking up Hynospace Outlaw at your earliest convenience. I paid the retail price (\$20) and got about 10 hours of gameplay in my first playthrough, so depending on your game purchasing habits, you may want to wait for a sale on this one (though, I personally found the quality of gameplay and replay value worth the price). Regardless, for anybody who has a fondness for the internet and a particular nostalgia for the older forms of the world wide web, this game is an easy recommendation that will massage all the right areas of your entertainment palette.. got my \$3 out of it not worth getting invested in this one. Incomprehensible...



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